JARED SORGE

IOS DEVELOPER

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About

I'm an iOS developer who loves building applications that get users excited. I care about the craft of building software, and take great joy in learning new things. I'm hoping to find a great team of talented developers who I can learn from and contribute to so that we can build the best software together.

Apps

Scorebook – Remember Your Games
http://taphouse.io/scorebook   **Released November 2014**

An app to track card games, board games, dice games, and more and keeps a running history for you. Built using Core Data, CloudKit, Storyboards, Auto Layout, UICollectionViews, UITableViews, asynchronous networking, Core Location, UIAlertController, UIPageViewController, UIImagePickerController, custom view drawing, and custom theming throughout the app.

TeleBeem VoiceRings 3.0 (Freelance)
http://apple.co/1FTPG2z   **Released July 2014**

A project that I did for a fellow student of mine to revamp an app he already had in the store, bringing it up to date with modern Objective-C and ARC, as well as a new design. Built using Auto Layout, Storyboards, AVFoundation, MFMailComposeViewController, class inheritance to streamline the codebase.

TaphouseKit
https://github.com/taphouseio/taphousekit   **Published February 2015**

A small library of classes that I like to use throughout my apps that I build. Includes my full Core Data stack, some custom views, and helper classes to get things ramped up quickly and easily.

Work History

Solomon Solution
Technical Consultant   **May 2014 - Present**

At Solomon I have primarily worked with one client, building for them a customer portal using ASP.NET MVC on the front-end, and ASP.NET Web API 2 on the back-end. I prototyped a couple of iOS apps: a customizable bingo game written in Swift, and a simple storefront application. I am mainly responsible for client delivery and ongoing relationship satisfaction.

MicroK12
Systems Developer   **July 2009 - May 2014**

Promoted from service to sales in June, 2010. Promoted from sales to development in May, 2012. As a developer I was responsible for updating our sales system using FileMaker Pro, as well as updating and maintaining the website written in PHP. I streamlined the monthly inventory process, which included building an iOS barcode scanner that talked with our REST API. Created an event registration system for an event attended by over 500 people. Built a web API using ASP.NET to communicate to our Sage accounting software from our sales applications.

Mars Hill Church
Content Manager   **July 2007 - June 2009**

Posted audio & video content online; edited sermons, interview, & promotional videos; ran a pro-level production booth.

MicroK12
Service Technician   **November 1999 - June 2007**

Retail sales of Macintosh computers, moved into service to repair PC hardware.

Education

University of Washington
Certificate in iOS & Mac Application Development **Completed June 2014**

On The Web

Personal Site	Github	LinkedIn
http://jsorge.net	https://github.com/jsorge	http://www.linkedin.com/in/jsorge